

SCIENCE & NATURE

# Fan & Feathers

PHYSICAL SCIENCE 27.2 SCIENTIFIC REASONING 25.2, 25.3

## Blow It Up

Turn on the fan and experiment by putting feathers or other light objects in front of it. How far do the objects fly?

## Big Questions

- What kinds of animals can fly?
- What would be exciting about being able to fly?



Your child will be reaching, catching, running, squatting and even **learning science!**

SMALL GROUP MATH

# Roll & Jump

NUMBER CONCEPTS 15.1 GROSS MOTOR 4.1

## Rollin', Rollin', Jump!

Roll a die and name an exercise for your child to do that many times. Try these movement challenges:

- Balance on one foot like a flamingo to the count of 6.
- Flap your arms 3 times fast then 3 times slow.
- Pretend to peck a tree 2 times like a woodpecker.



Your child will be moving arms, legs and head in this silly game of **following directions.**

OUTSIDE DISCOVERY

# Egg Hunt

GROSS MOTOR 4.1 NUMBER CONCEPTS 15.3

## Egg-stra Credit

Hide toy eggs around your home or outside and explain there are 5 eggs hidden (or any number you want to have your child to practice counting). Each time your child brings you an egg, count the total and ask how many more are hiding. If you don't have toy eggs use other egg-like objects, e.g., small ball, pompom, or a rolled-up sock.



Your child will be crawling, climbing and walking all around in this fun hunt. Maybe they will **discover some math** along the way!

# Shake Your Tail Feathers

Invite children to dance along with the video and shake their hands every time they hear the word "shake."



Enjoy these activity play-and-learn ideas from Experience Curriculum. Find 100+ more learning games and projects in our monthly kits.